Even More New Feats

Savvy Librarian [Skill]

Prerequisites: Geography or History as a trained skill Benefit: Choose either Geography or History. You gain a +2 feat bonus to the chosen skill. Additionally, whenever you would attempt a Knowledge skill check of a type relevant to a creature against a creature of that type (Arcana against a dragon, for example), you may make a skill check with the chosen skill instead.

Arcane Recitation [Skill]

Prerequisites: 6th level, Arcana as a trained skill Benefit: Once per [Encounter], as a swift action, you can increase the DCs of all spells, spell-like, and supernatural abilities you activate by 3 for one [Round]. Starting at 12th level, you may use Arcane Recitation twice per [Encounter].

Disjunction [Skill]

Prerequisites: 12th level, Engineering as a trained skill, access to a [Dispelling] effect as an extraordinary, spell-like, or supernatural ability, or as a spell

Benefit: Once per [Encounter], as a move action, immediately after using a [Dispelling] effect, you may temporarily weaken the items of a single creature in [Medium] range or the range of that [Dispelling] effect, whichever is longer. For the next two [Rounds], any bonuses to d20 rolls or to Armor Class granted by this creature's items are halved. Special: You may not activate Disjunction and Shout of Doom with the same [Dispelling] effect.

Shout of Doom [Skill]

Prerequisites: 15th level, Arcana as a trained skill, access to a [Dispelling] effect as a spell-like, supernatural, extraordinary ability or as a spell

Benefit: Once per [Encounter], as a move action, immediately after using a [Dispelling] effect, you let loose an inaudible, reality-shaking scream against a single creature within [Medium] range or the range of that [Dispelling] effect, whichever is longer. Pick any two of the following: attack rolls, skill rolls, Fortitude saving throws, Reflex saving throws, Will saving throws, or Armor Class. For the next two [Rounds], any bonuses to the chosen statistics granted by the target creature's tracks are halved. Special: You may not activate Disjunction and Shout of Doom with the same [Dispelling] effect.

Arcane Magister [Skill]

Prerequisites: Arcana as a trained skill

Benefit: Select a track with at least one spell, spell-like, or supernatural ability that forces a saving throw. You gain a +2 feat bonus to the DCs of all abilities from that track, and a +2 feat bonus to Arcana checks.

Martial Magister [Skill]

Prerequisites: At least one physical skill trained Benefit: Select a track with at least one extraordinary ability that forces a saving throw. You gain a +2 feat bonus to the DCs of all abilities granted by that track and to the DCs of any three of the following combat maneuvers: Bull Rush, Disarm, Grapple, Pin, and Trip, as well as a +2 feat bonus to a physical skill of your choice.

Special: You may choose not to gain the bonus to a track's abilities and instead gain a +2 feat bonus to the DCs of all five combat maneuvers from the above list.